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High-Performance Windows Store Apps

By Brian Rasmussen

Microsoft Press, U.S. Paperback. Book Condition: new. BRAND NEW, High-Performance Windows Store Apps, Brian Rasmussen, Understand what every developer should know about performance when building Windows Store apps. Not designed as a comprehensive reference, this book instead zeroes in on the essentials of planning for great performance and provides a solid starting point for building fast apps. This concise, performance-focused guide: * Provides an introduction to the Windows platform from a performance point of view * Describes how to set performance goals, establish tests to track performance, and covers tools to instrument code and analyze performance * Explains why common techniques such as micro benchmarks and ad hoc testing often fall short in verifying performance * Focuses on managed C#/XAML apps * Although tools and techniques also apply to Visual Basic/XAML apps, all code examples use C# * HTML5/JavaScript and C++/XAML are not covered.



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